













A voltage-controlled trigger that causes a sweep of the trace across the screen

On the HPS10, the trigger position is fixed at half the Y range and to alter the trigger point you offset the waveform relative to this point.

Because of this, it may be necessary to reduce the amplitude of the signal so it can be shifted near to one of the peaks without exceeding the screen limits. Effectively, to trigger near the peak of a waveform, you halve the vertical resolution. The HPS40 does it the right way by shifting the trigger point instead.

Pressing & holding the Gnd button establishes the ground reference at any Y offset you have set.

The waveform is then displayed relative to that reference, so if the trace goes negative with a DC input setting, that's what's really happening.

Notes

Changing the Trigger mode disables autoranging.

It's easier to set the trigger mode when there is no signal or a HOLD could be triggered immediately as you cycle past the Once mode.



HPS10 A selection of digital readouts (meters) can be configured for each screen display



HPS10 Four movable markers are available to measure amplitude and duration between any two points

Without markers visible. only a portion of the beginning of memory is shown whereas when they are visible you see it all but need to scroll to see it. The display type is not a factor.

In Roll mode with markers off, the screen will start to scroll when the trace reaches the right hand screen edge but with markers on it goes a lot further and you have to scroll manually unless one of the markers is at that end already.

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Use the two horizontal markers to measure the height of the waveform between any two points so determining voltage.

Markers

Notes

Use the two vertical markers to measure the time from Or any other time interval. one cycle to the next to get an accurate reading of frequency.

Touching the Marker button permits changes to the 1st horizontal and vertical markers.

Touching it again permits changes to the 2nd horizontal and vertical markers.

A third touch hides the markers.

Time marker 1 determines where, along

the X-axis, the display is positioned.

Amplitude markers can be used and work accurately even Handy for making measurements from just a part of the waveform using higher sensitivity input settings. when parts of the waveform are off the screen

Markers give more consistently accurate readings than the meters.

Move to the left for Run, Norm, and Once.

Move to the right for Roll.

If M1 is full left and M2 is full right, the Marker button becomes a quick way to view either end of the trace once memory is full.

Because the display resolution is limited, try to make measurements on parts of the trace as far apart as possible. Adjust the gain and timebase to stretch the trace as far as you can before using the markers for really accurate measurements.